

# Basic Configuration

## 1. Creating a library

Before you can start adding media to your server, you have to create a library. You can choose between different content types. Select the one appropriate for the content you want to add. I will start by creating a library for my movies, so I choose movies from the drop-down and continue. Most of the library settings are self-explanatory. Some options, however, are worth mentioning, so here is a small overview:

Option	Recommendation
`Enable chapter image extraction`	Only enable this option, if you have a rather powerful CPU and on top of that, lots of free storage space. If you do have, this will give you preview images, when skipping through a video.
`Extract chapter images during the library scan`	You can safely disable this option, because using plugins like Fanart will provide much better images, for all the different display sizes (Banner, Poster, etc.)

## 2. Adding media

To add media, e.g. a movie, make sure, that you have the necessary storage capacity on the path, you specified in your library settings. After that, I would recommend creating a new folder for every movie, which you can organize in subfolders, if needed (e.g., for a movie series). Here is a small tree view of how I organize my movies:

```
|-- Movie_001
|   |-- 1.\ first\ in\ the\ series
|   |   |-- Some_Movie_Part1 - 1080p - [imdbid-tt0000000].eng.srt
|   |   |-- Some_Movie_Part1 - 1080p - [imdbid-tt0000000].ger.srt
|   |   |-- Some_Movie_Part1 - 1080p - [imdbid-tt0000000].mkv
|   |   |-- Some_Movie_Part1 - 1080p - [imdbid-tt0000000].nfo
|   |   |-- backdrop.jpg
|   |   |-- banner.jpg
|   |   |-- clearart.png
|   |   |-- disc.png
|   |   |-- folder.jpg
|   |   |-- landscape.jpg
|   |   |-- logo.png
|   |-- 2.\ second\ in\ the\ series
```

```

| | |-- Some_Movie_Part2 - 1080p - [imdbid-tt0000001].eng.srt
| | |-- Some_Movie_Part2 - 1080p - [imdbid-tt0000001].ger.srt
| | |-- Some_Movie_Part2 - 1080p - [imdbid-tt0000001].mkv
| | |-- Some_Movie_Part2 - 1080p - [imdbid-tt0000001].nfo
| | |-- backdrop.jpg
| | |-- banner.jpg
| | |-- clearart.png
| | |-- disc.png
| | |-- folder.jpg
| | |-- landscape.jpg
| | `-- logo.png
|-- Movie_002
| |-- Some_Other_Movie - 1080p - [imdbid-tt0000002].ger.srt
| |-- Some_Other_Movie - 1080p - [imdbid-tt0000002].mkv
| |-- Some_Other_Movie - 1080p - [imdbid-tt0000002].nfo
| |-- backdrop.jpg
| |-- disc.png
| |-- folder.jpg
| `-- logo.png

```

As you can see, you can specify many options in the filename, to make Jellyfin aware of certain properties. Here are a few:

Option	What it does
`[tmdbid=xyz]` / `[imdbid=xyz]`	Specify which IMDB/TMDBID the movie has, so the according metadata gets fetched automatically.
`.sample` `.trailer` `.theme` `.interview` `.featurette`	Let Jellyfin know, that the file is a sample/trailer/theme/interview/featurette file.
`[1080p]` `[720p]` `[480p]`	Usually unnecessary, but in case, it's missing in the files metadata, let Jellyfin know, what resolution the video has.

FYI, instead of giving your videos file extensions like `.trailer` you can also place the files in subfolders, to keep it more structured. Supported names for subfolders are:

- `behind the scenes`
- `deleted scenes`
- `interviews`
- `scenes`
- `samples`
- `shorts`
- `featurettes`

- `extras` - Generic catch-all for extras of an unknown type.
- `trailers`

You can also find information on the above mentioned topics in the Jellyfin documentation:

<https://jellyfin.org/docs/general/server/media/movies.html>

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